



EMPERORS PALACE

THE PALACE OF DREAMS

A PEERMONT RESORT

GAMING GUIDE

PLAY THE VIDEO WAY



Emperors Palace believes in providing excellent value for money in gaming and entertainment. The state-of-the-art video slot machines in the Casino offer unparalleled choices to players. They are great value for money, are fun to play and some players find them more interesting than the standard reel slots.



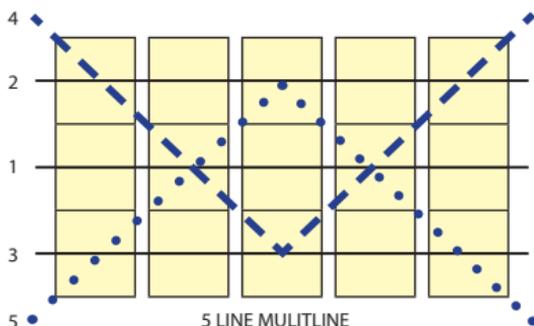
Video slot machines provide more bet options and variety. Many games also offer special features such as a second screen feature creating player interaction and the chance to win more money. Another big attraction with these multi-line video slots is that the more lines that are played, the higher the hit frequency and of course the more playtime - and wins - for your money!

Should you require any assistance with how to play the video games, please do not hesitate to ask for help from the Casino personnel.

Line Play

Most video slots have multiple paylines. Depending on the game type, they usually have either three, five, eight or nine paylines on which to play. Certain games have three or five horizontal paylines and others have three horizontal paylines with up to 6 paylines overlapping or criss-crossing these. As the paylines are "bought" they light up, helping the player to identify which paylines he is playing. A winning combination will only pay out if the

winning symbols are **centred** on a bought payline (with the exception of certain scatter symbols which is explained further on).

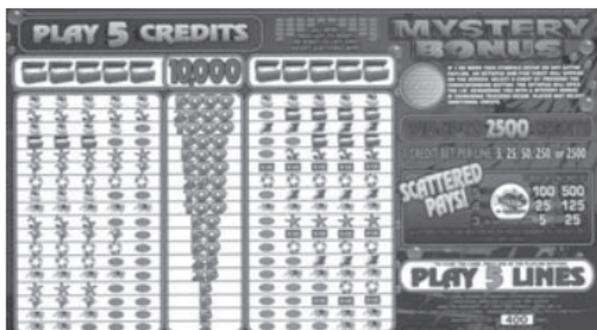


Should you select a game with five paylines, you do not necessarily have to play all five - you may choose to play only one, two or three paylines. But, should a winning combination appear on a payline which has not been bought, you will not be eligible for this payout.

Certain game types have different rules as to which direction the symbols should appear on the payline in order to produce a valid combination:

- In the direction of left to right (starting from the first column and appearing in consecutive order).
- Both ways - left to right or right to left (starting from the first or last column and appearing in consecutive order).

A minimum number of a particular symbol is required to make up a valid combination and these symbols must appear on the same payline, in consecutive order, as shown on the Pay Table. Below is an example of a typical 5-line multiline game:



The credit and line play buttons on a button panel vary from game to game. Some machines have a line button clearly marked for each payline (Line 1, Lines 2, Lines 3, etc.) and by pressing a certain button the player determines how many paylines he wishes to play. With other machines, should there be a Bet One button, the player wagers one credit on a payline each time it is pressed, followed by the Spin button to start the game. Should he wish to play maximum credits on all paylines, he simply presses the Max Bet button.



Credit Play

Depending on the game type, the number of credits played *per payline* varies from one up to twenty credits. Some games have five Bet buttons (clearly marked Bet 1, Bet 2, etc.) and by pressing a certain button the player determines how many credits he wishes to play *per payline*. When playing these games, first press the amount of credits you wish to play *before* pressing the line buttons because once a Line button has been pressed, the reels will automatically spin. As explained earlier, certain games have a "Bet One" button where each time it is pressed, one credit is wagered.

Special Features

All video games have at least one of the following features:

Substitute Symbols

A substitute symbol offers as a substitute for some

or all symbols. Should a substitute symbol appear on the “intersection” of *bought* paylines which overlap each other, this symbol will substitute for all symbols on these paylines.

Scatter Symbols

Some games include a symbol called a scatter where a certain number of these symbols will pay *regardless* if the paylines they appear on have been bought or not! With some games the scatter symbols may appear *in any position* (usually explained on the Pay Table as “scatters pay any”) and in other games they must appear in consecutive order (from left to right or right to left).

Second Screen Features

Other games include a feature where a secondary screen appears giving the player a chance to win a large payout or free games!

Double Up Feature

This feature is an extended game play for a player to double his current winnings should he hit a winning combination. With certain games, the player may double his winnings up to five times!

Tokenised Games

Emperors Palace believes in offering their guests great value for money. Emperors Palace slot machines have a high payback percentage which allows guests longer playtime for their money and of course, more opportunity to win. Tokenised games from as little as 5c and 10c have been introduced into the Casino! The 10c games, for example, are played with either a 50c or R1 token, depending on which token the machine uses. A 50c token inserted into the Coin Acceptor of a 10c tokenised game, displays 5 credits (with a value of 10c each) in the Credit Meter. In the case of a R1 token, 10 credits (with a value of 10c each) are displayed. When a player wishes to cash out, any credits less than the value of the token being played, must be "played off".

Should a player wish to insert notes into the Bill Validator of any tokenised machine, he receives the required number of credits for his money, as described on the machine. For example, should a R10 note be inserted into a 5c tokenised game, 200 credits will be received (200 credits of 5c each = R10).



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